Behavior List

	Ref. No.	Behavior	Grade	Std.	Domain/Category
1 ▶	5088	will demonstrate anticipation of routine activities by using gestures	0	0.1.1	S/L Pragmatics
				0.1.1	Comprehension
2 ▶	5089	will demonstrate anticipation of routine activities by going to area of activity	0	0.1.1	S/L Pragmatics
				0.1.1	Comprehension
3 ▶	5090	will demonstrate anticipation of routine activities by acquiring materials for the activity	0	0.1.1	S/L Pragmatics
				0.1.1	Comprehension
4 ▶	5091	will tolerate change in routine	0	0.1.1	S/L Pragmatics
				0.1.1	Comprehension
5 ▶	5092	will perform a usual routine activity in a non-usual location	0	0.1.1	S/L Pragmatics
				0.1.1	Comprehension
6 ▶	5093	will move from one activity to another	0	0.1.1	S/L Pragmatics
				0.1.1	Comprehension
7 ▶	5094	will use picture cue to follow a 3 part sequenced activity	0	0.1.1	S/L Pragmatics
				0.1.1	Comprehension
8 ▶	5095	will end one activity and begin another by pointing to materials	0	0.1.1	S/L Pragmatics
				0.1.1	Comprehension
9 ▶	5096	will end one activity and begin another by making sounds	0	0.1.1	S/L Pragmatics
				0.1.1	Comprehension
10 ▶	5097	will end one activity and begin another by putting materials away	0	0.1.1	S/L Pragmatics
				0.1.1	Comprehension
11 ▶	5098	will raise hand to indicate "my turn"	0	0.1.1	S/L Pragmatics
				0.1.1	Comprehension
12 ▶	5099	will raise hand to indicate "I'm finished"	0	0.1.1	S/L Pragmatics
				0.1.1	Comprehension
13 ▶	5100	will notify others when finished with an activity by using: eye gaze	0	0.1.1	S/L Pragmatics
				0.1.1	Comprehension
14 ▶	5101	will notify others when finished with an activity by using: head turn	0	0.1.1	S/L Pragmatics
				0.1.1	Comprehension

Behavior List

	Ref. No.	Behavior	Grade	Std.	Domain/Category
15 ⊕	5102	will notify others when finished with an activity by pointing	0	0.1.1	S/L Pragmatics
			SCANS S	0.1.1	Comprehension
16 ⊕	5103	will notify others when finished with an activity by vocalizing	0	0.1.1	S/L Pragmatics
			SCANS S	0.1.1	Comprehension
17 ⊕	5104	will notify others when finished with an activity by verbalizing	0	0.1.1	S/L Pragmatics
			SCANS S	0.1.1	Comprehension
18 ⊕	5105	will notify others when finished with an activity by using: communication system	0	0.1.1.	S/L Pragmatics
				0.1.1.	Comprehension
19 ⊕	5106	will imitate or participate in simple songs and finger plays	0	0.1.1	S/L Pragmatics
				0.1.1	Comprehension
20 ⊕	5107	will sing songs and use finger plays	0	0.1.1	S/L Pragmatics
				0.1.1	Comprehension
21 ⊕	5108	**will understand and follow one- and two-step oral directions**	0	0.1.1	S/L Pragmatics
				P 0.1.1	Comprehension
22 ⊕	5109	will sign to indicate basic needs	0	0.1.2	S/L Pragmatics
			SCANS S	P 0.1.2	Comprehension
23 ⊕	5110	will point to pictures/words to indicate needs	0	0.1.2	S/L Pragmatics
			SCANS S	P 0.1.2	Comprehension
24 ⊕	5111	will vocalize word approximation with signing	0	0.1.2	S/L Pragmatics
				0.1.2	Comprehension
25 ⊕	5112	will vocalize correct number of syllables when signing	0	0.1.2	S/L Pragmatics
				0.1.2	Comprehension
26 ⊕	5113	will tolerate input of tactile cues	0	0.1.2	S/L Pragmatics
				0.1.2	Comprehension
27 ⊕	5114	will tolerate manipulation of hands in signing	0	0.1.2	S/L Pragmatics
				0.1.2	Comprehension
28 ⊕	5115	will respond appropriately to tactile cues	0	0.1.2	S/L Pragmatics
				0.1.2	Comprehension

Behavior List

	Ref. No.	Behavior	Grade	Std.	Domain/Category
29 ▶	5116	will respond appropriately to signed commands	0	0.1.2	S/L Pragmatics
				0.1.2	Comprehension
30 ▶	5117	will complete a sign with prompts	0	0.1.2	S/L Pragmatics
				0.1.2	Comprehension
31 ▶	5118	will use at least 50 new signs (American Sign Language)	0	0.1.2	S/L Pragmatics
				0.1.2	Comprehension
32 ▶	5119	will point to the corresponding sign as requested when shown 10 safety sign	0	0.1.2	S/L Pragmatics
				0.1.2	Comprehension
33 ▶	5120	will "name" the sign when shown 10 safety signs	0	0.1.2	S/L Pragmatics
				0.1.2	Comprehension
34 ▶	5121	will indicate comprehension by demonstrating or stating appropriate action when shown 10 safety signs	0	0.1.2	S/L Pragmatics
				0.1.2	Comprehension
35 ▶	5122	will initiate appropriate communication for need	0	0.1.2	S/L Pragmatics
			SCANS S	P 0.1.2	Comprehension
36 ▶	5123	will verbalize social vocabulary (hi, good-bye, thank you, my name is...) using modeling and role-play	0	0.1.2	S/L Pragmatics
				0.1.2	Comprehension
37 ▶	5124	will use social vocabulary to respond to specialist and teachers	0	0.1.2	S/L Pragmatics
				0.1.2	Comprehension
38 ▶	5125	will use social vocabulary to respond to peers	0	0.1.2	S/L Pragmatics
				0.1.2	Comprehension
39 ▶	5126	will respond to questions asked by the specialist and formulate a follow-up question (Hi,How are you?)	0	0.1.2	S/L Pragmatics
				P 0.1.2a	Comprehension
40 ▶	5127	**will share information and ideas, speaking audibly in complete, coherent sentences**	0	0.1.2	S/L Pragmatics
				P 0.1.2a	Comprehension
41 ▶	5128	will verbalize directions to 3 specific locations on campus, using directionality and or landmarks	1	1.1.5	S/L Pragmatics
				1.1.5	Organization & Delivery
42 ▶	5129	will verbalize directions to complete 3 specific activities (e.g., playing a game, sport, etc)	1	1.1.5	S/L Pragmatics
				1.1.5	Organization & Delivery

Behavior List

	Ref. No.	Behavior	Grade	Std.	Domain/Category
43	5130	**will use descriptive words when speaking about people, places, things, and events**	1	1.1.5	S/L Pragmatics
				P 1.1.5	Organization & Delivery
44	5131	will plan and practice a conversational script with greeting, "small talk", topic and closing	1	1.1.4	S/L Pragmatics
				1.1.4	Organization & Delivery
45	5132	will participate appropriately for 3 turns in a role-play of a spontaneous conversation	1	1.1.4	S/L Pragmatics
				1.1.4	Organization & Delivery
46	5133	will plan a conversational topic in advance	1	1.1.4	S/L Pragmatics
				1.1.4	Organization & Delivery
47	5134	will identify whether 2 sentences are on the same topic	1	1.1.4	S/L Pragmatics
				1.1.4	Organization & Delivery
48	5135	will initiate conversations with adults	1	1.1.4	S/L Pragmatics
				1.1.4	Organization & Delivery
49	5136	will initiate conversations with peers	1	1.1.4	S/L Pragmatics
				1.1.4	Organization & Delivery
50	5137	will take turns in a speaking situation	1	1.1.4	S/L Pragmatics
				P 1.1.4	Organization & Delivery
51	5138	will maintain a topic introduced by another person through 3 turns	1	1.1.4	S/L Pragmatics
				P 1.1.4	Organization & Delivery
52	5139	**will stay on the topic when speaking**	2	1.1.4	S/L Pragmatics
				P 1.1.4	Organization & Delivery
53	5140	will supply basic personal information by showing ID card (i.e. name, address, phone #, etc.)	2	2.1.6	S/L Pragmatics
				2.1.6	Organization & Delivery
54	5141	will supply basic personal information in writing (i.e. name, address, phone #, etc.)	2	2.1.6	S/L Pragmatics
				2.1.6	Organization & Delivery
55	5142	will supply basic personal information verbally (i.e. name, address, phone #, etc.)	2	2.1.6	S/L Pragmatics
				2.1.6	Organization & Delivery
56	5143	will deliver written messages	2	2.1.6	S/L Pragmatics
				2.1.6	Organization & Delivery

Behavior List

	Ref. No.	Behavior	Grade	Std.	Domain/Category
57 ▶	5144	will deliver verbal messages using key words	2	2.1.6	S/L Pragmatics
				2.1.6	Organization & Delivery
58 ▶	5145	will deliver verbal messages using short sentences	2	2.1.6	S/L Pragmatics
				2.1.6	Organization & Delivery
59 ▶	5146	will deliver verbal messages using full sentences	2	2.1.6	S/L Pragmatics
				2.1.6	Organization & Delivery
60 ▶	5147	will deliver a message verbally from one source to another using role-play situations	2	2.1.6	S/L Pragmatics
				2.1.6	Organization & Delivery
61 ▶	5148	will answer the telephone and take an accurate written message using role-play situations	2	2.1.6	S/L Pragmatics
			SCANS N	2.1.6	Organization & Delivery
62 ▶	5149	will request a telephone number and call for information (hours of business, ordering merchandise) using role play situations	2	2.1.6	S/L Pragmatics
				2.1.6	Organization & Delivery
63 ▶	5150	will order a meal, ask for additional service, and request a check using role-play situations	2	2.1.6	S/L Pragmatics
				2.1.6	Organization & Delivery
64 ▶	5151	will call emergency numbers and give pertinent information (place, problem, name, address,etc.) using role play situations	2	2.1.6	S/L Pragmatics
			SCANS S	2.1.6	Organization & Delivery
65 ▶	5152	will use "life skill communication" in 3 real life situations (restaurant, using/answering phone, etc)	2	2.1.6	S/L Pragmatics
				2.1.6	Organization & Delivery
66 ▶	5153	will relate experiences when asked	2	2.1.6	S/L Pragmatics
				P 2.1.6	Organization & Delivery
67 ▶	5154	will describe situations in a show	2	2.1.6	S/L Pragmatics
				2.1.6	Organization & Delivery
68 ▶	5155	will verbalize personal problems	2	2.1.6	S/L Pragmatics
				2.1.6	Organization & Delivery
69 ▶	5156	will verbalize personal opinions	2	2.1.6	S/L Pragmatics
				2.1.6	Organization & Delivery
70 ▶	5157	**will speak clearly and at an appropriate pace for the type of communication (e.g., informal discussion, report to class)**	2	2.1.6	S/L Pragmatics
				P 1.1.4	Organization & Delivery

Behavior List

	Ref. No.	Behavior	Grade	Std.	Domain/Category
71 ⋗	5158	will identify if there is a problem or not in an orally given situation	2	2.1.1	S/L Pragmatics
				P 2.1.1	Comprehension
72 ⋗	5159	will identify the problem given the situation	2	2.1.1	S/L Pragmatics
				P 2.1.1	Comprehension
73 ⋗	5160	will predict 2 possible outcomes of a given situation	2	2.1.1	S/L Pragmatics
				P 2.1.1a	Comprehension
74 ⋗	5161	will describe desired outcomes of a problem	2	2.1.1	S/L Pragmatics
				P 2.1.1b	Comprehension
75 ⋗	5162	**will determine the purpose or purposes of listening (e.g., to obtain information, to solve problems, for enjoyment)**	2	2.1.1	S/L Pragmatics
				2.1.1	Comprehension
76 ⋗	5163	will give a verbal response that a person in a given situation might say	3	3.3.3	S/L Pragmatics
				3.3.3	Literary Response &
77 ⋗	5164	**will determine what characters are like by what they say or do and by how the author or illustrator protrays them**	3	3.3.3	S/L Pragmatics
				3.3.3	Literary Response &
78 ⋗	5165	will respond with the correct word when given sentence with an absurdity	4	4.1.3	S/L Pragmatics
				P 4.1.3	Comprehension
79 ⋗	5166	will tell 3 jokes from memory	4	4.1.3	S/L Pragmatics
				4.1.3	Comprehension
80 ⋗	5167	will explain humor in a comic strip, play on words, absurdity or joke	4	4.1.3	S/L Pragmatics
				4.1.3	Comprehension
81 ⋗	5168	will explain a humorous situation to a friend or adult	4	4.1.3	S/L Pragmatics
				4.1.3	Comprehension
82 ⋗	5169	will use 10 clichés, idioms, and expressions in role play	4	4.1.3	S/L Pragmatics
				P 4.1.3a	Comprehension
83 ⋗	5170	will explain clichés, idioms, and expressions	4	4.1.3	S/L Pragmatics
				P 4.1.3a	Comprehension
84 ⋗	5171	will explain proverbs	4	4.1.3	S/L Pragmatics
				4.1.3	Comprehension

Behavior List

	Ref. No.	Behavior	Grade	Std.	Domain/Category
85 ▸	5172	**will identify how language usages (e.g., sayings, expressions) reflect regions and cultures**	4	4.1.3	S/L Pragmatics
				4.1.3	Comprehension
86 ▸	5173	will use phrasing to reflect intent	4	4.1.9	S/L Pragmatics
				4.1.9	Organization & Delivery
87 ▸	5174	will differentiate formal/informal situations	4	4.1.9	S/L Pragmatics
				4.1.9	Organization & Delivery
88 ▸	5175	will use appropriate intensity when speaking	4	4.1.9	S/L Pragmatics
				4.1.9	Organization & Delivery
89 ▸	5176	will use appropriate rate of speech	4	4.1.9	S/L Pragmatics
				4.1.9	Organization & Delivery
90 ▸	5177	will use appropriate prosody of speech	4	4.1.9	S/L Pragmatics
				4.1.9	Organization & Delivery
91 ▸	5178	will predict change in word meaning by stress variation	4	4.1.9	S/L Pragmatics
				4.1.9	Organization & Delivery
92 ▸	5179	will interpret change in word meaning by stress variation	4	4.1.9	S/L Pragmatics
				4.1.9	Organization & Delivery
93 ▸	5180	will explain the appropriate meaning of various facial expressions, body postures, and gestures in adults	4	4.1.9	S/L Pragmatics
				4.1.9	Organization & Delivery
94 ▸	5181	will explain the appropriate meaning of various facial expressions, body postures, and gestures in peers	4	4.1.9	S/L Pragmatics
				4.1.9	Organization & Delivery
95 ▸	5182	will use effective eye contact	4	4.1.9	S/L Pragmatics
				4.1.9	Organization & Delivery
96 ▸	5183	will use effective facial expressions	4	4.1.9	S/L Pragmatics
				4.1.9	Organization & Delivery
97 ▸	5184	will use effective body posture and movement	4	4.1.9	S/L Pragmatics
				4.1.9	Organization & Delivery
98 ▸	5185	will use effective gestures	4	4.1.9	S/L Pragmatics
				4.1.9	Organization & Delivery

Behavior List

	Ref. No.	Behavior	Grade	Std.	Domain/Category
99	5186	will use effective distance and spatial relationships	4	4.1.9	S/L Pragmatics
				4.1.9	Organization & Delivery
100	5187	**will use volume, pitch, phrasing, pace, modulation and gestures appropriately to enhance meaning**	4	4.1.9	S/L Pragmatics
				P 2.1.6	Organization & Delivery
101	5188	will identify the pieces of information given in an instruction or conversation	4	4.1.4	S/L Pragmatics
				4.1.4	Comprehension
102	5189	will produce a question asking for a specific piece of missing information	4	4.1.4	S/L Pragmatics
				4.1.4	Comprehension
103	5190	will provide a referent for pronouns used	4	4.1.4	S/L Pragmatics
				4.1.4	Comprehension
104	5191	will modify/clarify statements upon listener's request	4	4.1.4	S/L Pragmatics
			SCANS N	4.1.4	Comprehension
105	5192	will provide pieces of critical background information based on listener's needs	4	4.1.4	S/L Pragmatics
			SCANS N	4.1.4	Comprehension
106	5193	**will give precise directions and instructions**	4	4.1.4	S/L Pragmatics
				P 4.1.4	Comprehension
107	5194	will identify prior knowledge useful for finding solutions to a problem	4	4.3.2	S/L Pragmatics
				4.3.2	Literary Response &
108	5195	will identify the starting point in resolving a problem	4	4.3.2	S/L Pragmatics
				4.3.2	Literary Response &
109	5196	will use brainstorming techniques in solving a problem	4	4.3.2	S/L Pragmatics
				4.3.2	Literary Response &
110	5197	will use the process of elimination in solving a problem	4	4.3.2	S/L Pragmatics
			SCANS N	4.3.2	Literary Response &
111	5198	will solve exclusionary statements	4	4.3.2	S/L Pragmatics
				4.3.2	Literary Response &
112	5199	will identify given information in a problem	4	4.3.2	S/L Pragmatics
				4.3.2	Literary Response &

Behavior List

	Ref. No.	Behavior	Grade	Std.	Domain/Category
113 ▶	5200	will identify missing information in a problem	4	4.3.2	S/L Pragmatics
				4.3.2	Literary Response &
114 ▶	5201	will produce a question asking for a specific piece of missing information	4	4.3.2	S/L Pragmatics
				4.3.2	Literary Response &
115 ▶	5202	will propose alternative solutions to a problem	4	4.3.2	S/L Pragmatics
				4.3.2	Literary Response &
116 ▶	5203	will analyze alternative solutions to a problem for possible consequences	4	4.3.2	S/L Pragmatics
				4.3.2	Literary Response &
117 ▶	5204	will select best alternative solution to those provided for a specific problem	4	4.3.2	S/L Pragmatics
				4.3.2	Literary Response &
118 ▶	5205	will plan action steps to resolve a problem	4	4.3.2	S/L Pragmatics
				P 4.3.2	Literary Response &
119 ▶	5206	will take actions to resolve a problem	4	4.3.2	S/L Pragmatics
				4.3.2	Literary Response &
120 ▶	5207	will evaluate intermediate steps in resolving a problem	4	4.3.2	S/L Pragmatics
				4.3.2	Literary Response &
121 ▶	5208	will propose alternative ways to avoid a given problem in the future	4	4.3.2	S/L Pragmatics
				4.3.2	Literary Response &
122 ▶	5209	will use appropriate solutions and state rationale when encountering problem situations	4	4.3.2	S/L Pragmatics
				4.3.2	Literary Response &
123 ▶	5210	**will identify the main events of the plot, their causes, and the influence of each event on future actions**	4	4.3.2	S/L Pragmatics
				4.3.2	Literary Response &
124 ▶	5211	**will identify the main problem or conflict of the plot and explain how it is resolved**	5	5.3.2	S/L Pragmatics
				5.3.2	Literary Response &